

Table F-7* (continued)
Monitor firmware routines

Location0	Name	Description
\$FC9C	CLREOL	Clears to end of line from current cursor position
\$FC9E	CLEOLZ	Clears to end of line using contents of Y register as cursor position
\$FC42	CLREOP	Clears to bottom of window
\$F832	CLRSCR	Clears the low-resolution screen
\$F836	CLRTOP	Clears top 40 lines of low-resolution screen
\$FDED	COUT	Calls output routine whose address is stored in CSW (normally COUT1, Chapter 3).
\$FDF0	COUT1	Displays a character on the screen (Chapter 3)
\$FD8E	CROUT	Generates a carriage return character
\$FD8B	CROUT1	Clears to end of line, then generates a carriage return character
\$FD6A	GETLN	Displays the prompt character; accepts a string of characters by means of RDKEY
\$F819	HLINE	Draws a horizontal line of blocks
\$FC58	HOME	Clears the window and puts cursor in upper-left corner of window
\$FD1B	KEYIN	With 80-column firmware inactive, displays checkerboard cursor; accepts character from keyboard
\$F800	PLOT	Plots a single low-resolution block on the screen
\$F94A	PRBL2	Sends 1 to 256 blank spaces to the output device
\$FDDA	PRBYTE	Prints a hexadecimal byte
\$FF2D	PRERR	Sends ERR and Control-G to the output device