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FAFC:60      685      RTS
FAPD:        686 *
FAFD:59 FA    687 PWRCON DW  OLDPRK
FAFF:00 E0 45 688      DFB  $00,$E0,$45
FB02:20 FF 00 FF 689 DISKID DFB  $20,$FF,$00,$FF
FB06:03 FF 3C    690      DFB  $03,$FF,$3C
FB09:C1 F0 F0 EC 691      ASC  'Apple' ][
FB11:         FB11  692 XLTLBL EQU  *
FB11:C4 C2 C1    693      DFB  $C4,$C2,$C1
FB14:FF C3       694      DFB  $FF,$C3
FB16:FF FF FF    695      DFB  $FF,$FF,$FF
FB19:         696 *
FB19:C1 D8 D9    697 RTBL  DFB  $C1,$D8,$D9 ;REGISTER NAMES FOR REGDSP:
FB1C:D0 D3       698      DFB  $D0,$D3 ;'AXYPS'
FB1E:AD 70 C0    699 PREAD  LDA  PTRIG ;TRIGGER PADDLES
FB21:A0 00       700      LDY  #$00 ;INIT COUNT
FB23:EA         701      NOP ;COMPENSATE FOR 1ST COUNT
FB24:EA         702      NOP
FB25:BD 64 C0    703 PREAD2 LDA  PADDLO,X ;COUNT Y-REG EVERY 12 USEC.
FB28:10 04 FB2E 704      RPL  RTS2D
FB2A:C8         705      INY
FB2B:D0 F8 FB25 706      BNE  PREAD2 ;EXIT AT 255 MAX
FB2D:88         707      DEY
FB2E:60         708 RTS2D  RTS
FB2F:         1 *
FB2F:A9 00       2 INIT  LDA  #$00 ;CLR STATUS FOR DEBUG SOFTWARE
FB31:85 48       3      STA  STATUS
FB33:AD 56 C0    4      LDA  LORES
FB36:AD 54 C0    5      LDA  LOWSCR ;INIT VIDEO MODE
FB39:AD 51 C0    6 SETTXT LDA  TXTSET ;SET FOR TEXT MODE
FB3C:A9 00       7      LDA  #$00 ;FULL SCREEN WINDOW
FB3E:F0 08 FB48  8      BEQ  SETWND
FB40:AD 50 C0    9 SETGR  LDA  TXTCLR ;SET FOR GRAPHICS MODE
FB43:AD 53 C0   10      LDA  MIXSET ;LOWER 4 LINES AS TEXT WINDOW
FB46:20 36 F8   11      JSR  CLRTOP
FB49:A9 14      12      LDA  #$14
FB4B:85 22      13 SETWND STA  WNDTOP ;SET FOR 40 COL WINDOW
FB4D:A9 00      14      LDA  #$00 ;TOP IN A-REG,
FB4F:85 20      15      STA  WNDLFT ; BOTTOM AT LINE $24
FB51:A0 0C      16      LDY  #$C ;CODE=SETWND /RRA0981
FB53:D0 5F FB54 17      BNE  GOTOCX
FB55:A9 18      18      LDA  #$18
FB57:85 23      19      STA  WNDETM
FB59:A9 17      20      LDA  #$17 ;VTAB TO ROW 23
FB5B:85 25      21 TABV  STA  CV ;VTABS TO ROW IN A-REG
FB5D:4C 22 FC   22      JMP  VTAB
FB60:         23 *
FB60:20 58 FC   24 APPLEII JSR  HOME ;CLEAR THE SCRN
FB63:A0 09      25      LDY  #9
FB65:B9 09 FF   26 STITLE LDA  TITLE-1,Y ;GET A CHAR
FB68:99 0E 04   27      STA  LINE1+14,Y ;PUT IT AT TOP CENTER OF SCREEN
FB6B:88         28      DEY
FB6C:D0 F7 FB65 29      BNE  STITLE
FB6E:60         30      RTS

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FB6F:         31 *
FB6F:AD F3 03   32 SETPWR LDA  SOFTEV+1 ;ROUTINE TO CALCULATE THE 'FUNNY
FB72:49 A5      33      EOR  #$A5 ;COMPLEMENT' FOR THE RESET VECTOR
FB74:8D F4 03   34      STA  PWRDUP
FB77:60         35      RTS
FB78:         36 *
FB78:         FB78 37 VIDWAIT EQU  * ;CHECK FOR A PAUSE (CONTROL-S).
FB78:C9 8D      38      CMP  #$8D ;ONLY WHEN I HAVE A CR
FB7A:D0 18 FB94 39      BNE  NOWAIT ;NOT SO, DO REGULAR
FB7C:AC 00 C0    40      LDY  KBD ;IS KEY PRESSED?
FB7F:10 13 FB94 41      BPL  NOWAIT ;NO.
FB81:C0 93      42      CPY  #$93 ;YES -- IS IT CTRL-S?
FB83:D0 0F FB94 43      BNE  NOWAIT ;NOPE - IGNORE
FB85:2C 10 C0    44      BIT  KBDSTRB ;CLEAR STROBE
FB88:AC 00 C0    45 KBDWAIT LDY  KBD ;WAIT TILL NEXT KEY TO RESUME
FB8B:10 FB FB88 46      BPL  KBDWAIT ;WAIT FOR KEYPRESS
FB8D:C0 83       47      CPY  #$83 ;IS IT CONTROL-C?
FB8F:F0 03 FB94 48      BEQ  NOWAIT ;YES, SO LEAVE IT
FB91:2C 10 C0    49      BIT  KBDSTRB ;CLR STROBE
FB94:4C FD FB    50 NOWAIT JMP  VIDOUT ;DO AS BEFORE
FB97:         51 *
FB97:38         52 ESCOLD SEC ;INSURE CARRY SET
FB98:4C 2C FC    53      JMP  ESC1
FB9B:A8         54 ESCNOW TAY ;USE CHAR AS INDEX
FB9C:B9 48 FA    55      LDA  XLTLBL-$C9,Y ;TRANSLATE LJKM TO CBAD
FB9F:20 97 FB    56      JSR  ESCOLD ;DO THE CURSOR MOTION
FBA2:20 21 FD    57      JSR  RDESC ;GET LJKM, l_jkm, ARROWS/RRA0981
FBA5:C9 CE      58 ESCNEW CMP  $SCE ;IS THIS AN 'N'?
FBA7:B0 EE FB97 59      BCS  ESCOLD ;'N' OR GREATER - DO IT!
FBA9:C9 C9      60      CPY  $SC9 ;LESS THAN 'I'?
FBAB:90 EA FB97 61      BCC  ESCOLD ;YES, SO DO OLD WAY
FBAD:C9 CC      62      CMP  $SCC ;IS IT AN 'L'?
FBAF:F0 E6 FB97 63      BEQ  ESCOLD ;DO NORMAL
FBB1:D0 E8 FB98 64      BNE  ESCNOW ;GO DO IT
FBB3:         65 *
FBB3:         C006 66 SETSLOTCXROM EQU $C006 ;/RRA0981
FBB3:         C007 67 SETINTCXROM EQU $C007 ;/RRA0981
FBB3:         C015 68 RDCXROM EQU $C015 ;/RRA0981
FBB3:         69 * ;/RRA0981
FBB3:06         70 VERSION DFB  $06 ;FOR IDCHECK/RRA0981
FBB4:         71 *
FBB4:         FB94 72 GOTOCX EQU  * ;/RRA0981
FBB4:2C 15 C0    73      BIT  RDCXROM ;GET CURRENT STATE/RRA0981
FBB7:08         74      PHP ;SAVE ROMBANK STATE/RRA0981
FBB8:8D 07 C0    75      STA  SETINTCXROM ;SET ROMS ON/RRA0981
FBBB:4C 00 C1    76      JMP  CIORG ;=>OFF TO CXSPACE/RRA0981
FBBE:         77 *
FBBE:00         78      DFB  0
FBBF:00         79      DFB  0
FBC0:         80 *
FBC0:E0         81 ZIDBYTE DFB  $E0 ;//e ROM rev ID byte
FBC1:         82 *
FBC1:48         83 BASCALC PHA ;CALC BASE ADDR IN BASL,H
FBC2:4A         84      LSR  A ;FOR GIVEN LINE NO.

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